

Homework 2 Solutions

Chapter 1.3

Problem 4

Since $rref \begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix} = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix}$, the rank is 2. \square

Problem 26

Since the system has a unique solution, then $rank(A) = 3$, so $rref(A) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$. Since all the variables are

leading, the system $A\vec{x} = \vec{c}$ cannot have infinitely many solutions, so it could have a unique solution (for example, if $\vec{c} = \vec{b}$) or no solution at all. \square

Problem 44

Let $E = rref(A)$ and note that all the entries in the last row of E must be 0, by the definition of $rref$. If \vec{c} is any vector in \mathbb{R}^n whose last component is not 0, then the system $E\vec{x} = \vec{c}$ will be clearly inconsistent.

Now consider the elementary row operations that transform A into E , and apply the opposite operations, in reverse order, to the augmented matrix $[E \ : \ \vec{c}]$. We will obtain the augmented matrix $[A \ : \ \vec{b}]$ that represents an inconsistent system $A\vec{x} = \vec{b}$, as required. \square

Chapter 2.1

Problem 6

We note that $x_1 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + x_2 \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$, so T is indeed linear, with matrix $\begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}$. \square

Problem 13

1. First suppose $a \neq 0$. We attempt to solve the equation $\begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$ for x_1 and x_2 .

$$\left| \begin{array}{l} ax_1 + bx_2 = y_1 \\ cx_1 + dx_2 = y_2 \end{array} \right| \xrightarrow{R_1/a} \left| \begin{array}{l} x_1 + \frac{b}{a}x_2 = \frac{1}{a}y_1 \\ cx_1 + dx_2 = y_2 \end{array} \right| \xrightarrow{R_2 \rightarrow R_2 - cR_1} \left| \begin{array}{l} x_1 + \frac{b}{a}x_2 = \frac{1}{a}y_1 \\ \frac{ad-bc}{a}x_2 = \frac{ay_2 - cy_1}{a} \end{array} \right|$$

We can solve this system for x_1 and x_2 if and only if $ad - bc \neq 0$, as claimed.

If $a = 0$ then the system becomes:

$$\left| \begin{array}{l} bx_2 = y_1 \\ cx_1 + dx_2 = y_2 \end{array} \right| \xrightarrow{R_1 \leftrightarrow R_2} \left| \begin{array}{l} cx_1 + dx_2 = y_2 \\ bx_2 = y_1 \end{array} \right|$$

We can solve for x_1 and x_2 provided that both b and c are nonzero, i.e. $bc \neq 0$. Since $a = 0$, this means that $ad - bc \neq 0$, as claimed.

2. First assume that $D := ad - bc \neq 0$ and $a \neq 0$. We continue solving the system above and we get:

$$\left| \begin{array}{l} x_1 + \frac{b}{a}x_2 = \frac{1}{a}y_1 \\ \frac{D}{a}x_2 = -\frac{c}{a}y_1 + y_2 \end{array} \right| \xrightarrow{R_2 \cdot \frac{a}{D}} \left| \begin{array}{l} x_1 + \frac{b}{a}x_2 = \frac{1}{a}y_1 \\ x_2 = -\frac{c}{D}y_1 + \frac{a}{D}y_2 \end{array} \right| \xrightarrow{R_1 - \frac{b}{a}R_2} \left| \begin{array}{l} x_1 = \overbrace{\left(\frac{1}{a} + \frac{bc}{aD}\right)}^{\frac{d}{D}}y_1 - \frac{b}{D}y_2 \\ x_2 = -\frac{c}{D}y_1 + \frac{a}{D}y_2 \end{array} \right|$$

It follows that $\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$ as claimed.

If $D := ad - bc \neq 0$ and $a = 0$, the system becomes:

$$\left| \begin{array}{l} cx_1 + dx_2 = y_2 \\ bx_2 = y_1 \end{array} \right| \xrightarrow[R_2/b]{R_1/c} \left| \begin{array}{l} x_1 + \frac{d}{c}x_2 = \frac{1}{c}y_2 \\ x_2 = \frac{1}{b}y_1 \end{array} \right| \xrightarrow{R_1 \rightarrow R_1 - \frac{d}{c}R_2} \left| \begin{array}{l} x_1 = -\frac{d}{bc}y_1 + \frac{1}{c}y_2 \\ x_2 = \frac{1}{b}y_1 \end{array} \right|$$

It follows that $\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \begin{bmatrix} -\frac{d}{bc} & \frac{1}{c} \\ \frac{1}{b} & 0 \end{bmatrix} = \frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$ as claimed. \square

Problem 44

$$T \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} \times \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} v_2x_3 - v_3x_2 \\ v_3x_1 - v_1x_3 \\ v_1x_2 - v_2x_1 \end{bmatrix} = \begin{bmatrix} 0 & -v_3 & v_2 \\ v_3 & 0 & -v_1 \\ -v_2 & v_1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

So T is a linear map, with matrix $\begin{bmatrix} 0 & -v_3 & v_2 \\ v_3 & 0 & -v_1 \\ -v_2 & v_1 & 0 \end{bmatrix}$. \square

Chapter 2.2

Problem 2

By Fact 2.2.3, this matrix is $\begin{bmatrix} \cos(60^\circ) & -\sin(60^\circ) \\ \sin(60^\circ) & \cos(60^\circ) \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & -\frac{\sqrt{3}}{2} \\ \frac{\sqrt{3}}{2} & \frac{1}{2} \end{bmatrix}$. \square

Problem 24

1. $A = [\vec{v} \ \vec{w}]$ so $A \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \vec{v}$ and $A \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \vec{w}$.

Since A preserves length, both \vec{v} and \vec{w} must be unit vectors. Also, since it preserves angles, and $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$ are clearly perpendicular, then \vec{v} and \vec{w} must also be perpendicular.

2. Since \vec{w} is a unit vector perpendicular to \vec{v} , it can be obtained by rotating \vec{v} through 90° , either in the counterclockwise or in the clockwise direction. Using the corresponding rotation matrices, we see that $\vec{w} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \vec{v} = \begin{bmatrix} -b \\ a \end{bmatrix}$ or $\vec{w} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \vec{v} = \begin{bmatrix} b \\ -a \end{bmatrix}$.

3. Using the above, A is either of the form $\begin{bmatrix} a & -b \\ b & a \end{bmatrix}$, representing a rotation, or $\begin{bmatrix} a & b \\ b & -a \end{bmatrix}$, representing a reflection. \square

Problem 38

1. $A = \begin{bmatrix} u_1^2 & u_1u_2 \\ u_1u_2 & u_2^2 \end{bmatrix}$ so $\det(A) = u_1^2u_2^2 - u_1u_2u_1u_2 = 0$.

2. $A = \begin{bmatrix} a & b \\ b & -a \end{bmatrix}$ so $\det(A) = -a^2 - b^2 = -(a^2 + b^2) = -1$.

3. $A = \begin{bmatrix} a & -b \\ b & a \end{bmatrix}$ so $\det(A) = -a^2 - (-b^2) = a^2 + b^2 = 1$.

4. $A = \begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix}$ or $\begin{bmatrix} 1 & 0 \\ k & 1 \end{bmatrix}$, both having determinant $\det(A) = 1^2 - 0 = 1$. \square